

COMPUTER SCIENCE

Minors for the Department

Computer Science undergraduate and graduate minors are for non-Computer Science majors only. A student cannot earn more than one of the undergraduate minors unless they pass at least 6 credits in the second minor beyond the requirements of the first minor. The maximum number of undergraduate minors that a student may earn is two. Most courses for the minors listed below have prerequisites. Please check the undergraduate catalog for individual course prerequisites. Students interested in pursuing a computer science minor are encouraged to pick up more information at the departmental office.

- Algorithm Theory - Undergraduate Minor (<https://catalogs.nmsu.edu/nmsu/arts-sciences/computer-science/algorithm-theory-undergraduate-minor/>)
- Bioinformatics (with Computer Science) - Graduate Minor (<https://catalogs.nmsu.edu/nmsu/graduate-school/bioinformatics-computer-science-graduate-minor/>)
- Bioinformatics - Undergraduate Minor (<https://catalogs.nmsu.edu/nmsu/arts-sciences/computer-science/bioinformatics-undergraduate-minor/>)
- Computer Science - Graduate Minor (<https://catalogs.nmsu.edu/nmsu/graduate-school/computer-science-graduate-minor/>)
- Computer Systems - Undergraduate Minor (<https://catalogs.nmsu.edu/nmsu/arts-sciences/computer-science/computer-systems-undergraduate-minor/>)
- Software Development - Undergraduate Minor (<https://catalogs.nmsu.edu/nmsu/arts-sciences/computer-science/software-development-undergraduate-minor/>)